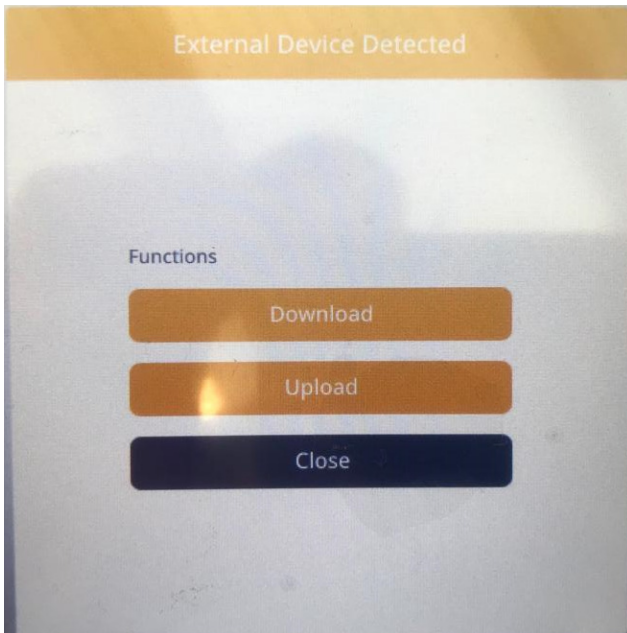


Load project with USB stick

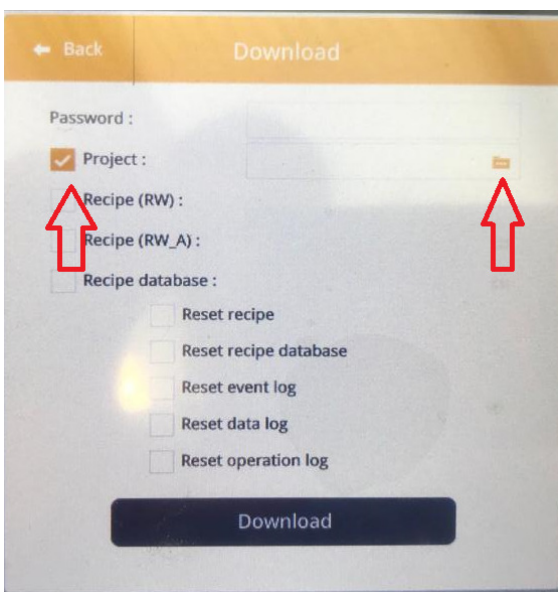
Format a USB “stick” as FAT32 less than 16Giga

Insert the USB “stick” behind the display

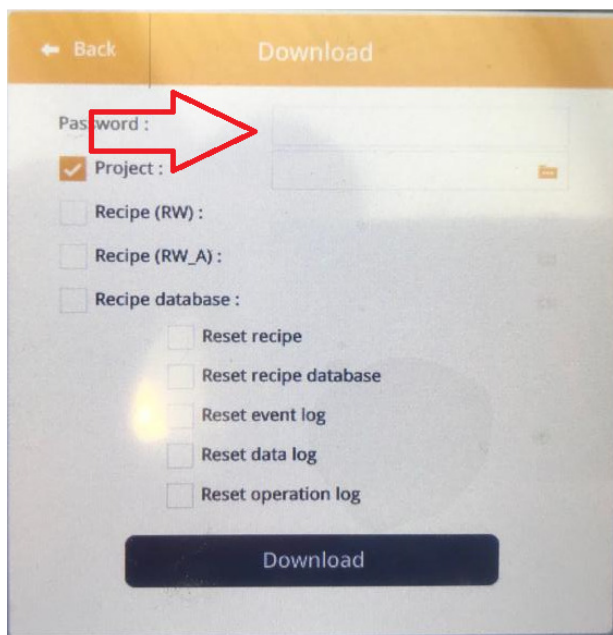
When you insert the key, the following screen appears.



Select the download button and the following screen appears where you need to select Project and select the path of the project inside the key.



When you have selected the project you need to enter the password 111111 and press download, the display reloads the project with the new changes.



The screenshot shows a 'Download' screen with a yellow header bar containing a 'Back' button and the title 'Download'. Below the header, there are several input fields and checkboxes. A red arrow points to the 'Password' field, which is currently empty. The 'Project' field is checked with an orange checkbox. Below these are three unchecked checkboxes: 'Recipe (RW)', 'Recipe (RW_A)', and 'Recipe database'. Under 'Recipe database', there are five more unchecked checkboxes: 'Reset recipe', 'Reset recipe database', 'Reset event log', 'Reset data log', and 'Reset operation log'. At the bottom of the screen is a dark blue 'Download' button.

Back Download

Pass word :

☒ Project :

☐ Recipe (RW) :

☐ Recipe (RW_A) :

☐ Recipe database :

☐ Reset recipe

☐ Reset recipe database

☐ Reset event log

☐ Reset data log

☐ Reset operation log

Download